

GUIDE FOR THE HOLY LAND 360 TOURS APP

Key Terms:

Viewpoint – refers to the individual scenes (360 images) grouped within a **Location**

Location – consists of a series of **Viewpoints** within a **Tour**

Tour - consists of a set of **Locations** (usually two or three **Locations**)

A. Opening up the Holy Land 360 Tour – Part 1 App

After turning on the Quest headset and then confirming the guardian perimeter, you will enter the **Meta Horizon Home** base, the main control center. To access the **Meta Apps Menu**, first find the main horizontal tool bar at the lower part of your screen, and then find the 9-dot icon at the far right. Aim the controller beam white dot at that 9-dot icon and click it. (Click it = Press your forefinger on the trigger button and immediately release the button). If there is no tool bar to be seen anywhere, then press the **Oculus button** and it will appear. (The Oculus button is the only indented button on the face of the circle of buttons on the **Right-Hand** controller, located at the 4 o'clock position. It has a racetrack-shaped "O" on it, and can be pressed with your thumb.)

The **Meta App Menu** will open. Search for the **Holy Land 360 Tours** Icon/Image among the apps listed. (If there are more apps and it is not visible at first, scroll down the menu to locate more apps. You can scroll down by using the controller joy stick, or aim the white laser beam dot at the right side margin of the menu, keep the trigger button pressed and move the menu up or or down.) Aim the controller laser white button at that app image and click the controller (press and release the trigger button).

When the **Holy Land 360 Tours – Part 1 Menu** opens, images for Tours 1-5 will appear. Tour 5 Image is to the far right out of view. To bring it in view, aim the controller white laser beam at the wide white horizontal bar at the bottom of the menu, press and hold the trigger button and move the horizontal bar to the left and Tour 5 image will appear. Find the Tour you wish to watch. Aim the controller white laser beam at that Tour image and then two (or three) **Location** pictures for that tour will appear below the Tour image you identified. Move your white laser at the **Location** picture to view, click it, and the first **Viewpoint** will open up giving you an immersive, 360-degree, all around you, virtual reality still image.

B. Navigating the Location Menu within a Location

During your tour, it's important to make the **Location Menu** visible at certain times. To do so, simply raise up your controller so the white laser beam end point is even with your eyes, and the **Location Menu** will appear.

If no white laser beam or menu appears in front of you, you can take either action:

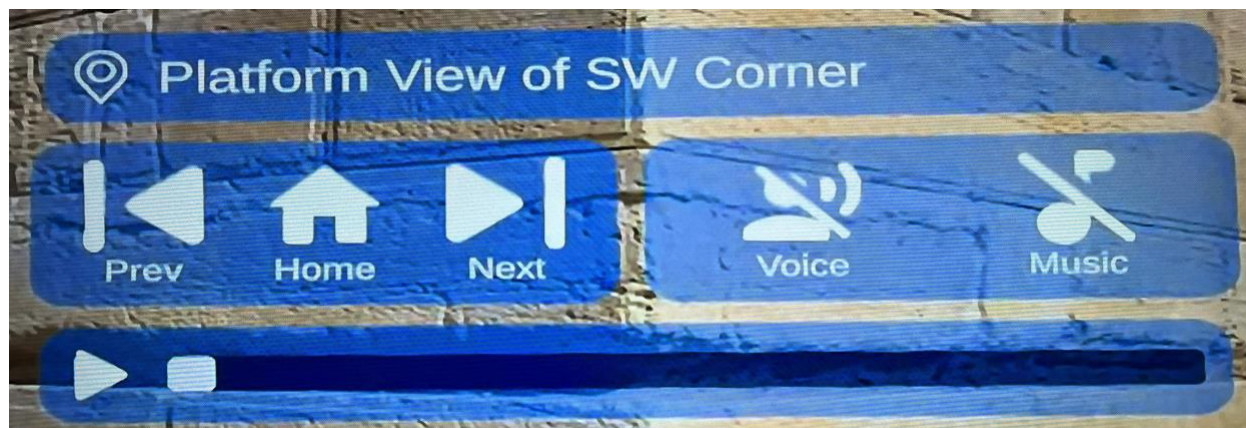
(1) Keep turning around and looking for the white arrow that appears *at your feet*—then raise your controller and the menu will appear; or

(2) Keep raising up and down your controller as you turn your head to your left, to your right, or behind you, and the menu will eventually appear.

To remove the menu, move your white laser beam away from the menu, and it will disappear in about 3 seconds.

C. The Features of the Location Menu (see picture of **Location Menu** below)

Let's start with the main toolbar and explain the features of each of these five different symbols. (At the top of the menu, the particular title of the Viewpoint is presented.)



[1] **Left-facing Arrow** with the letters “**Prev**” under it (“Previous”) - Aim either controller white laser beam at the **Arrow** symbol, click it (press and release forefinger) and you’ll return to the previous **Location Viewpoint** in that series.

[2] **Home** - To Return to the **Main Holy Land 360 Tours Menu** when the **Location sequence of viewpoints** has ended - Aim either controller white laser beam at the word “**Home**” or symbol, click it and the **Holy Land 360 Tours Menu** becomes visible.

[3] **Right-facing Arrow** with the word **Next** under it - Aim either controller white laser beam at this **Arrow**, click it and you’ll move to the next **Location Viewpoint**.

[4] **Voice** - To Turn the **Location Viewpoint Audio Narration On or Off** - *Default Setting*, Audio is turned **OFF** (Image has a strike through on it).

[4a] **To Turn Audio ON:** (A) Aim either controller white laser beam at the word “**Voice**” or image, click it, and the audio narration will begin. Or, (B) Aim either controller white laser beam at the lower arrow to the left (below “**Prev**”) and narration will begin.

[4b] **To Pause Audio:** Aim either controller white laser beam at the lower arrow to the left (below “**Prev**”) and the narration will stop and the Pause Button appears.

[4c] **To Rewind the Audio or Move it Forward** - Aim your controller laser beam at the lower white horizontal bar below the toolbar, hold the trigger button and move that white bar back or forward.

[5] **Music** - **To Turn the Background Music On or Off** - *Default Setting*, Audio is turned **ON** – Image has no strike through.

[5a] **To Turn Music OFF:** Aim either controller white laser beam at the word “**Music**,” click it, and the music will stop.

[5b] **To change the Background Music** - Click on the drop down menu below the white horizontal bar (not visible in this picture). A list of music selections will appear. Select the one you wish to listen to.

D. To TRANSITION from one LOCATION Series TO the next LOCATION Series in that TOUR-

Make the **Location Menu** become visible (raise the controller with white laser beam to eye height), click on "**Home**" and the **Main Holy Land 360 Tours Menu** will appear. Aim the white laser beam at the name of the main Tour you are watching and the Location Images of that Tour appear below. Move the white laser beam to the next **Location** image, click it, and the first **Viewpoint** of that **Location** will appear.

E. To EXIT Out of the Holy Land 360 Tours App & Return to the Meta Horizon Home base—

Holding your **Right-Hand** Controller, briefly press the **Oculus / Exit button** with your right thumb. (The Oculus button is the only indented button on the face of the circle of buttons on the **Right-Hand** controller, located at the 4 o'clock position. It has a racetrack-shaped "O" on it.) After briefly pressing that **Oculus** button, a black screen will appear giving you two options at the lower left, either to "**Resume**" back to the Tour App, or to "**Quit**"—which exits you from the Tour app. Point at "**Quit**," click it, and the **Meta Horizon Home** base will appear.